

Cascading Bandits for Large-Scale Recommendation Problems (ID: 96)



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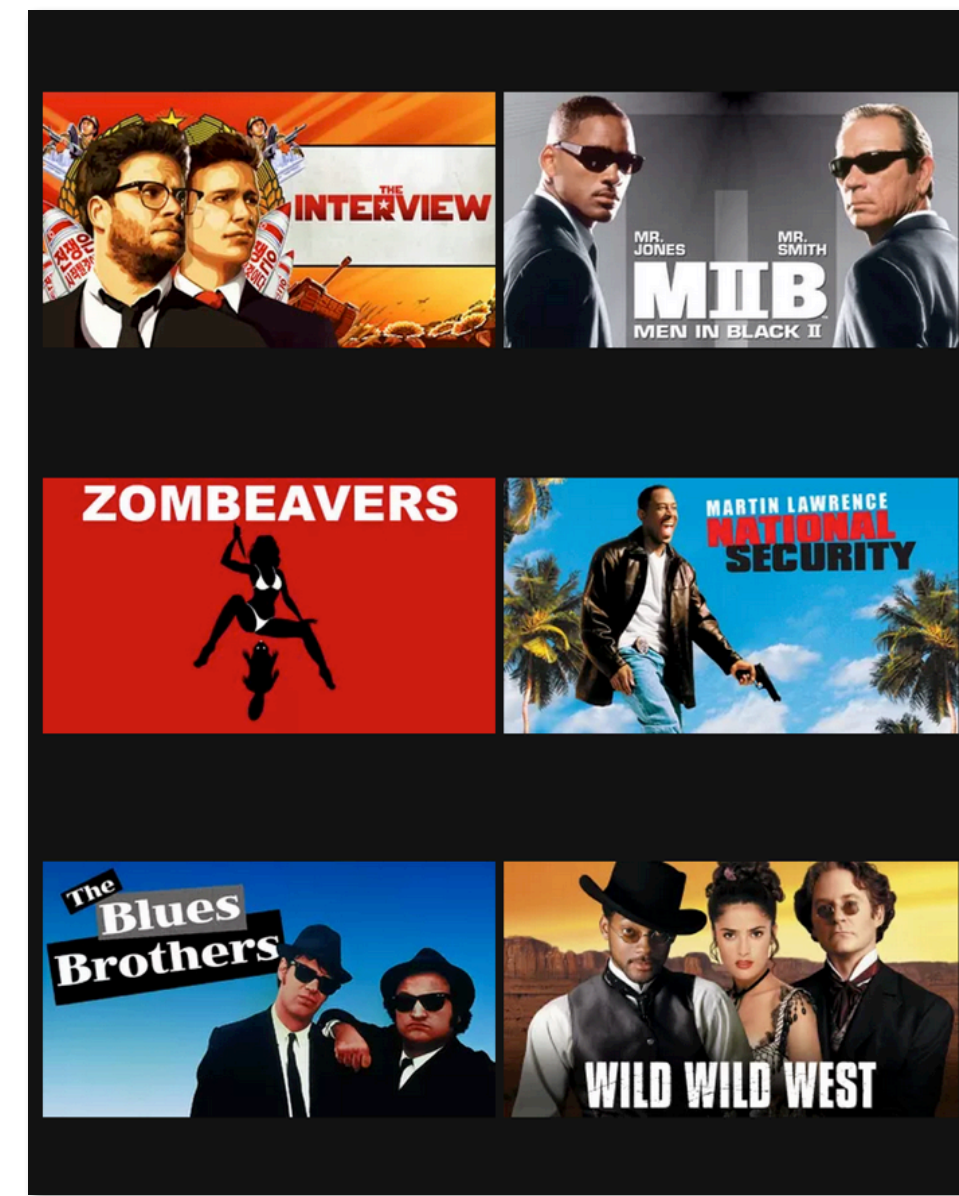
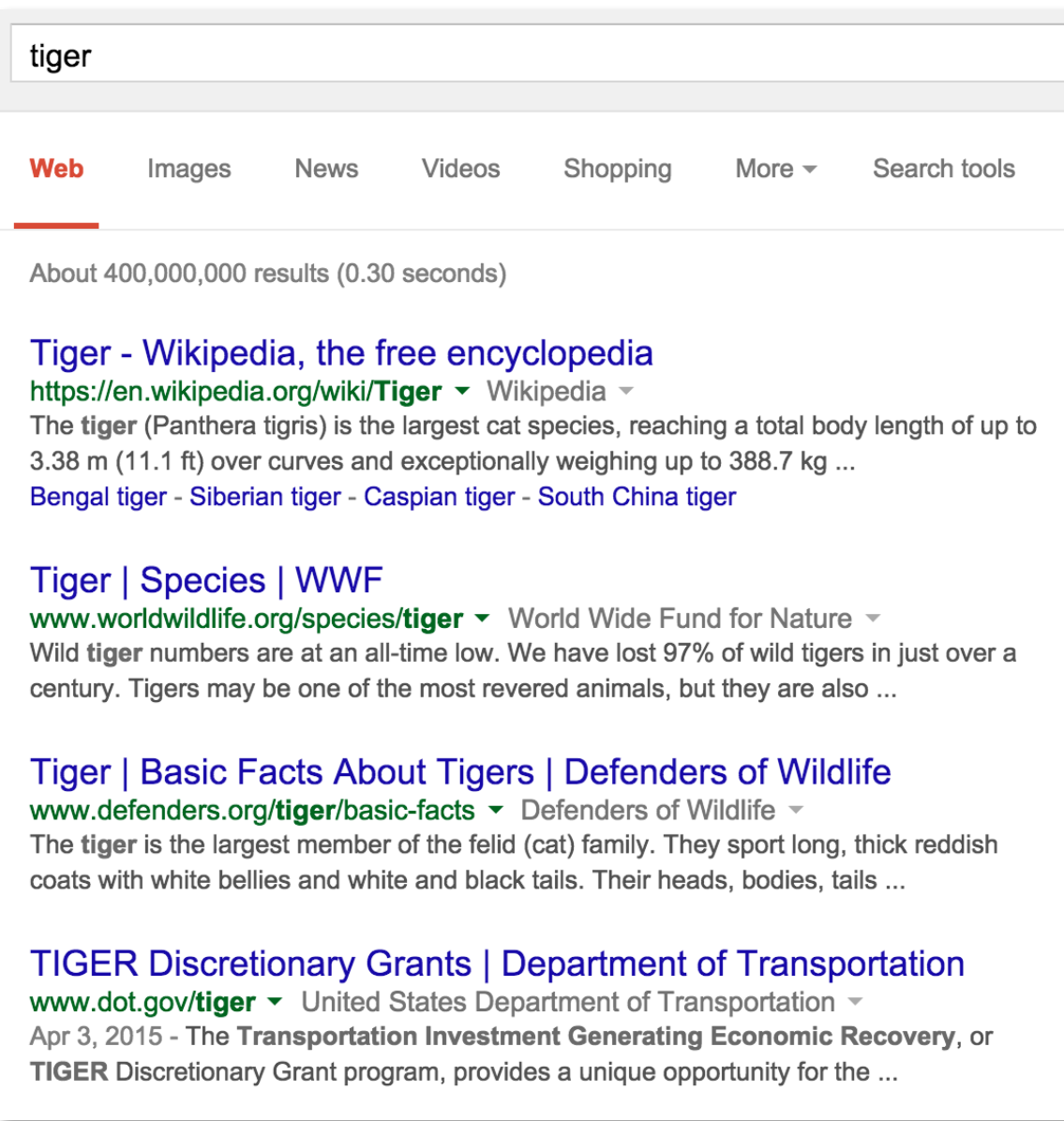
Zheng Wen, Branislav Kveton
Adobe Research

Contributions

- First work that studies a top- K recommender problem in the **bandit setting** with **cascading feedback and context**
 - Assumption:** Attraction probabilities are a linear function of the features of items
- Computationally- and statistically-efficient learning algorithms** with analysis
- Evaluation on three **real-world problems**

Motivating Examples

Recommendations



Items are web pages

Items are movies

- Objective:** Recommend a list of items that minimizes the probability that none of the recommended items are **attractive**
- Feedback:** Index of the first chosen item which is **attractive**

Settings

- Ground set** E of L items $E = \{1, \dots, L\}$
- Probability distribution** P over a binary hypercube $\{0, 1\}^E$
- List of K recommended items** $A \in \Pi_K(E)$, where $\Pi_K(E)$ is the set of all K -permutations of ground set E

Simplifying Independence Assumption

- Let $P(w) = \prod_{e \in E} \text{Ber}(w(e); \bar{w}(e))$, where $\text{Ber}(\cdot; \theta)$ is a Bernoulli distribution with mean θ . Then

$$\mathbb{E}[f(A, \mathbf{w})] = f(A, \bar{\mathbf{w}})$$

$$A^* = \arg \max_{A \in \Pi_K(E)} f(A, \bar{\mathbf{w}})$$

Linear Cascading Bandits

CascadeLinTS

Algorithm 1 CascadeLinTS

Inputs: Variance σ^2

// Initialization
 $\mathbf{M}_0 \leftarrow I_d$ and $\mathbf{B}_0 \leftarrow \mathbf{0}$

for all $t = 1, \dots, n$ **do**
 $\bar{\theta}_{t-1} \leftarrow \sigma^{-2} \mathbf{M}_{t-1}^{-1} \mathbf{B}_{t-1}$
 $\theta_t \sim \mathcal{N}(\bar{\theta}_{t-1}, \mathbf{M}_{t-1}^{-1})$

Step 1: Estimate the expected weight of each item e – CascadeLinTS randomly samples parameter vector from a normal distribution

// Recommend a list of K items and get feedback

for all $k = 1, \dots, K$ **do**
 $\mathbf{a}_k^t \leftarrow \arg \max_{e \in [L] - \{\mathbf{a}_1^t, \dots, \mathbf{a}_{k-1}^t\}} x_e^\top \theta_t$

Step 2: Choose the optimal list with respect to estimates

$\mathbf{A}_t \leftarrow (\mathbf{a}_1^t, \dots, \mathbf{a}_K^t)$

Observe click $\mathbf{C}_t \in \{1, \dots, K, \infty\}$
Update statistics using Algorithm 3

Step 3: Receive feedback and update statistics

CascadeLinUCB

Algorithm 2 CascadeLinUCB

Inputs: Variance σ^2 , constant c

// Initialization
 $\mathbf{M}_0 \leftarrow I_d$ and $\mathbf{B}_0 \leftarrow \mathbf{0}$

for all $t = 1, \dots, n$ **do**
 $\bar{\theta}_{t-1} \leftarrow \sigma^{-2} \mathbf{M}_{t-1}^{-1} \mathbf{B}_{t-1}$
for all $e \in E$ **do**

Step 1: Estimate the expected weight of each item e – CascadeLinUCB computes an upper confidence bound for each item

$$\mathbf{U}_t(e) \leftarrow \min \left\{ x_e^\top \bar{\theta}_{t-1} + c \sqrt{x_e^\top \mathbf{M}_{t-1}^{-1} x_e}, 1 \right\}$$

// Recommend a list of K items and get feedback

for all $k = 1, \dots, K$ **do**
 $\mathbf{a}_k^t \leftarrow \arg \max_{e \in [L] - \{\mathbf{a}_1^t, \dots, \mathbf{a}_{k-1}^t\}} \mathbf{U}_t(e)$

Step 2: Choose the optimal list with respect to estimates

$\mathbf{A}_t \leftarrow (\mathbf{a}_1^t, \dots, \mathbf{a}_K^t)$

Observe click $\mathbf{C}_t \in \{1, \dots, K, \infty\}$
Update statistics using Algorithm 3

Step 3: Receive feedback and update statistics

Update Statistic

Algorithm 3 Update of statistics in Algorithms 1 and 2

$\mathbf{M}_t \leftarrow \mathbf{M}_{t-1}$
 $\mathbf{B}_t \leftarrow \mathbf{B}_{t-1}$
for all $k = 1, \dots, \min\{\mathbf{C}_t, K\}$ **do**
 $e \leftarrow \mathbf{a}_k^t$
 $\mathbf{M}_t \leftarrow \mathbf{M}_t + \sigma^{-2} x_e x_e^\top$
 $\mathbf{B}_t \leftarrow \mathbf{B}_t + x_e \mathbb{1}\{\mathbf{C}_t = k\}$

\mathbf{M}_t can be updated incrementally and computationally efficiently in $\mathcal{O}(d^2)$ time

- Objective:** Minimize the **expected cumulative regret** in n steps:

$$R(n) = \mathbb{E}[\sum_{t=1}^n R(\mathbf{A}_t, \mathbf{w}_t)]$$

$$R(\mathbf{A}_t, \mathbf{w}_t) = f(A^*, \mathbf{w}_t) - f(\mathbf{A}_t, \mathbf{w}_t)$$

Analysis

Assumptions: (1) $\hat{w}(e) = x_e^\top \theta^*$ for all $e \in E$ (2) $\|x_e\|_2 \leq 1$ for all $e \in E$

Theorem: Under the above assumptions, for any $\sigma > 0$ and

$$c \geq \frac{1}{\sigma} \sqrt{d \log \left(1 + \frac{nK}{d\sigma^2} \right)} + 2 \log(nK) + \|\theta^*\|_2,$$

if we run CascadeLinUCB with parameters σ and c , then

$$R(n) \leq 2cK \sqrt{\frac{dn \log \left[1 + \frac{nK}{d\sigma^2} \right]}{\log \left(1 + \frac{1}{\sigma^2} \right)}} + 1.$$

K – Number of recommended items
 d – Number of features
 n – Number of iterations

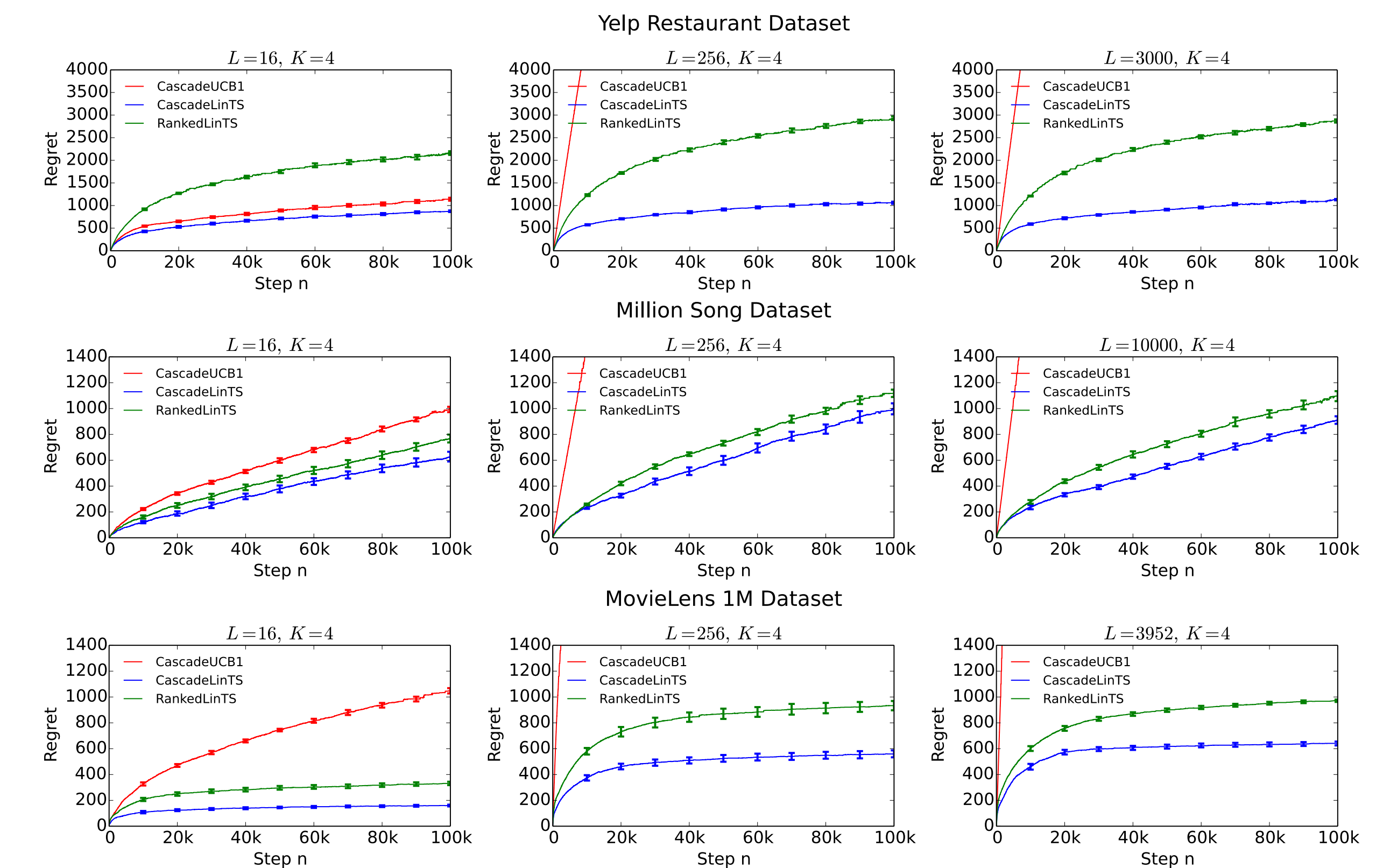
If σ and c are taken some specific values, then the regret could be bounded as

$$R(n) \leq \tilde{O}(Kd\sqrt{n})$$

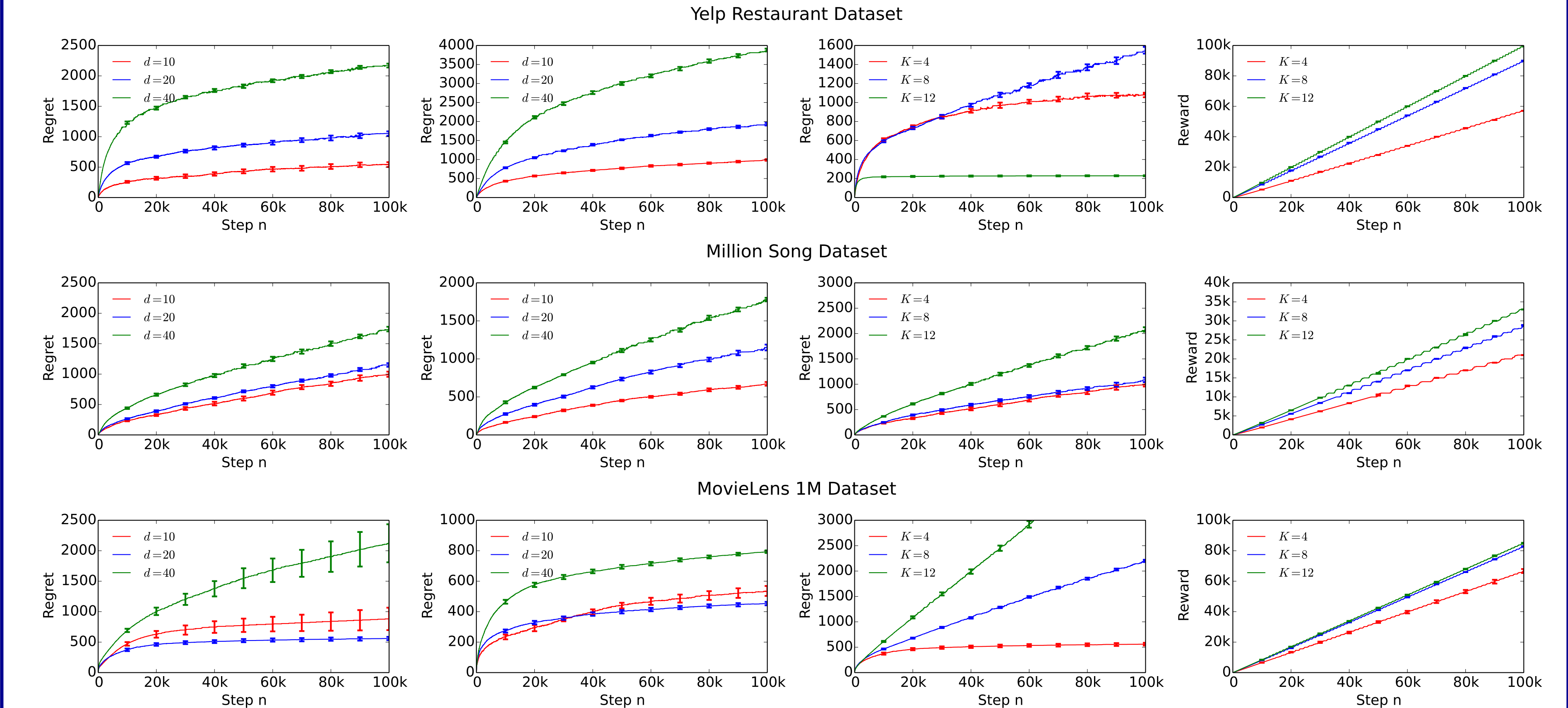
Independent on the total number of items L

Experiments

Experiment 1 – Comparisons between our algorithm and existing algorithms



Experiment 2 – Evaluation of CascadeLinTS under different settings



n -step regret for varying number of features d

n -step regret in a subset of each dataset for varying number of features d

n -step regret for varying number of recommended items K

n -step reward for varying number of recommended items K